

### LION CUB SCOUTS

### **Requirements:**

The Lion rank is an introduction to scouting and is not designed to be done on a weekly basis. Lion's may move at a pace of one "adventure" per month, bi-weekly or weekly. There are additional adventures to fit your child's pace and the time available.

The Lion rank is earned by completing the five adventures as described below. There are twelve total adventures but only the five below must be completed in any order. It is recommended that the Lion's Honor adventure be done first.

- Lions Honor
- Fun on the Run
- Animal Kingdom
- Mountain Lion
- King of the Jungle
- 1. Each adventure has associated activities to help Lion's relate to the adventure in a fun way. You may complete one or all the activities during the adventure.
- 2. With a parent, guardian or caring adult, complete the exercises in the online pamphlet How to Protect Your Children From Child Abuse: A Parent's Guide (found here <a href="https://filestore.scouting.org/filestore/ypt/pdf/100-014.pdf">https://filestore.scouting.org/filestore/ypt/pdf/100-014.pdf</a>).
- 3. You may wish to complete the Cyber Chip award. Cyber Chip may be waived by a parent or guardian if internet access is not available (found here for grades 1<sup>st</sup> 3<sup>rd</sup> https://www.scouting.org/training/youth-protection/cyber-chip/grades-1-3/).

# February, Week 1



# **Rumble in the Jungle**

Young lions must practice being a lion before they can become King of the Jungle. They must learn to roar loud enough to be heard by all, but they must also practice being silent. The lion becomes stronger, faster and smarter by playing games with his fellow lions. The most important thing for a Lion Scout is to use those skills to become a good leader, knowing the difference between right and wrong and treating others fairly.

#### **Requirements:**

- 1. Play a game with rules; indicate an understanding of the rules and why it is important to follow the rules while playing the game.
- Choose a jungle animal that you would like to be; describe the animal and why you chose it.
  - Participate in a parade with the other animals in your den.
  - Communicate with other animals using your animal's sounds, both as loudly as you can and as softly as you can.

#### **ACTIVITIES:**

**Activity 1:** Game Time - Requirement 1: Play a game with rules; indicate an understanding of the rules and why it is important to follow the rules while playing the game.

OK, the fun part here is playing a game – the character part is to focus on rules, and why they are important. The specific game is not as important as finding one that is age-appropriate, can be played and completed in a relatively short period of time, and has a few very specific rules. The game can be one selected by your Scout, or one you select with your Scout. It can be an active game like kickball or foursquare or soccer or a variation of a sport that makes it easy for your Scout to enjoy it and follow the rules you set. It can be a more passive indoor game, so long as it has rules to be followed.

The primary purposes of the game selected are to: illustrate the need to follow established rules • encourage teamwork • if applicable based on the game and players, serve as a leader (captain of the team). If playing at home, you can have other family members on teams.

A discussion of the game's rules before playing will confirm your Scout's understanding of the rules as well as the initial concept of sportsmanship. Discuss how following rules are important after you play. Possible topics: o Discuss the importance of rules in sports and how they carry over into life (our families and society require certain rules of behavior). Extend the discussion to include sportsmanship and the need to lead by example (everyone looks to the Lion as a leader – your Scout should want to be a leader who plays fair).

Possible questions: • How do games help us work together? • What happens when people don't follow the rules in a game? • What do you think about people who don't follow the rules?

**Activity 2:** Your Inner Animal Comes Out - Requirement 2: Choose a jungle animal that you would like to be, describe the animal and why you chose it. Participate in a parade with the other animals in your den or family. Communicate with other animals using your animal's sounds, both as loudly as you can and as softly as you can.

Part One: Pick a Jungle Animal. Start with a straight-up question: o If you could be any animal in the jungle, what would you be? Then, why do you pick that animal? What do you like about that animal? What sound does that animal make?

• Do different animals make different sounds? • Do you think they understand each other? • What if we all spoke different languages, like these animals? • Being able to communicate with each other (whether through words or actions) and be understood is important – we all want to be understood, and so we all should try to understand each other.

# February, Week 2



### Ready, Set, Grow

Lions in the jungle are always on the hunt for food; they must spend much of their time looking for something to eat. We need food as well so we can grow big and strong. Real lions can't grow a garden, but Lion Scouts can! When the Lions learn basic gardening skills, they are learning a valuable way to grow their own food. They are also developing a connection and seeing the importance of the natural world

#### **Requirements:**

- 1. Visit with an individual who can demonstrate different ways to garden (outside, greenhouse, container, etc.) and the basic skills needed to garden.
- 2. Learn where the food we eat comes from.
- 3. Plant a small container garden.

#### **ACTIVITIES:**

**Activity 1**: Gardening Intro Requirement 1: Visit with an individual who can demonstrate different ways to garden (outside, greenhouse, container, etc.) and the basic skills needed to garden."

The absolute number one best way to do this is – visit a garden or place that supplies gardens and get a demonstration from the gardener and/or staff. Visit a garden center or visit a local farm, community garden or a gardening club.

Walk around your neighborhood, keep an eye out for who's got a great garden (or plants on the porch or in window boxes), maybe they can show you and your Scout how they garden. o (If you garden at home, you can be this person who shares how to garden.

Different ways to garden include: Outside gardening, greenhouse gardening, container gardening, hanging plants, hydroponics, organic gardening.

Skills that are needed to garden include: Planting, watering, fertilizing (and testing soil to know when and how to fertilize), weeding, managing bugs (both helpful, like lady bugs, and harmful, like cut worms, and knowing when to harvest.

**Activity 2:** Where's This Food From? Requirement 2: Learn where the food we eat comes from. Have a discussion with your Scout about where your food comes from. Let your Scout pick a food they like to eat – if you do this around the dining table, maybe identify where each part of the meal comes from. Let your Scout guess where the food comes from. You may want to focus on things we grow (vegetables, fruits, grains, salt, pepper, ketchup, mustard, salsa, herbs, etc.) and less on some others.

Help your scout focus on where you get your food – why you shop at certain stores. Is it the quality of the food (like organics)? The price? The cleanliness of the store? You can talk about food inspectors and keeping the food supply safe to eat.

**Activity 3:** Go Garden! Requirement 3: Plant a small container garden. The key is to decide what you want to plant, where you'll keep it, and what container is right for your plant(s).

Here's a very simple approach: Materials: Container (if not a planting pot, then maybe a recycled item that will hold soil and will have drainage at the bottom – it can also be as simple as a cup or bowl). Potting soil and seeds or sprouted plants that you'll transplant to your container. Small rocks or pebbles for drainage (mulch on the top is optional).